

Seminar on “Graphs, Algorithms & Optimization”

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TU Berlin

April 30, 2020

Important dates

Attendance of all participants is expected at all meetings !

- ▶ 23.4.2020: first meeting
 - ▶ Presentation of topics
- ▶ **30.4.2020: second meeting**
 - ▶ ~~If required, draw 16 participants at random.~~
 - ▶ Guidelines for presentations
 - ▶ Assignment of topics
- ▶ 28.5.2020: 5-minute presentations
 - ▶ Short introduction into topic and main results
- ▶ ~~17.6.2020~~ 24.6.2020: Final slides due
- ▶ ~~25–26.6.2020~~ 02.7.2020: Seminar TU Berlin

Selected Papers

1. Englert, M., Mezlaf, D., & Westermann, M. (2018). **Online makespan scheduling with job migration on uniform machines**. In 26th Annual European Symposium on Algorithms (ESA 2018)
2. Lattanzi, S., Lavastida, T., Moseley, B., & Vassilvitskii, S. (2020). **Online Scheduling via Learned Weights**. In Proceedings of the Fourteenth Annual ACM-SIAM Symposium on Discrete Algorithms (pp. 1859-1877)
3. Garg, N., Gupta, A., Kumar, A., Singla, S. (2019). **Non-clairvoyant Precedence Constrained Scheduling**. In 46th International Colloquium on Automata, Languages, and Programming (63)
4. Bougeret, M., Pessoa, A. A., & Poss, M. (2019). **Robust scheduling with budgeted uncertainty**. Discrete Applied Mathematics, 261, 93-107
5. Roy, A., & Pokutta, S. (2017). **Hierarchical clustering via spreading metrics**. The Journal of Machine Learning Research, 18(1), 3077-3111
6. Cohen-Addad, V., Kanade, V., Mallmann-Trenn, F., & Mathieu, C. (2019). **Hierarchical clustering: Objective functions and algorithms**. Journal of the ACM (JACM), 66(4), 1-42.
7. Charikar, M., Chatziafratis, V., & Niazadeh, R. (2019). **Hierarchical clustering better than average-linkage**. In Proceedings of the Thirtieth Annual ACM-SIAM Symposium on Discrete Algorithms (pp. 2291-2304).
8. Iwata, S., Tetali, P., & Tripathi, P. (2012). **Approximating minimum linear ordering problems**. In Approximation, Randomization, and Combinatorial Optimization. Algorithms and Techniques (pp. 206-217).
9. Angel, E., Bampis, E., & Gourvès, L. (2006). **Approximation algorithms for the bi-criteria weighted MAX-CUT problem**. Discrete Applied Mathematics, 154, 1685-1692.
10. Torrico, A., Singh, M., & Pokutta, S. (2019). **On the Unreasonable Effectiveness of the Greedy Algorithm: Greedy Adapts to Sharpness**. In Proceedings of the OPTML19 Workshop, paper 16.
11. Andoni, A., Gupta, A., & Krauthgamer, R. (2014, January). **Towards $(1+\epsilon)$ -Approximate Flow Sparsifiers**. In Proceedings of the twenty-fifth annual ACM-SIAM symposium on Discrete algorithms (pp. 279-293).
12. Frascaria, D. & Olver, N. (2020). **Algorithms for flows over time with scheduling costs**. IPCO 2020
13. Gallo, G., Grigoriadis, M. D., & Tarjan, R. E. (1989). **A fast parametric maximum flow algorithm and applications**. SIAM Journal on Computing, 18(1), 30-55.
14. Su, W., Boyd, S., & Candes, E. (2014). **A differential equation for modeling Nesterov's accelerated gradient method: Theory and insights**. In Advances in Neural Information Processing Systems (pp. 2510-2518).
15. Fercoq, O., Gramfort, A., & Salmon, J. (2015, June). **Mind the duality gap: safer rules for the Lasso**. In International Conference on Machine Learning (pp. 333-342).
16. Mairal, J., & Yu, B. (2012, June). **Complexity analysis of the lasso regularization path**. In Proceedings of the 29th International Conference on Machine Learning (pp. 1835-1842).

Your Talk

- ▶ Time: exactly 40 min (+ 5min. for questions)
 - ▶ no outline on separate slide necessary
 - ▶ about 10-15 min introduction
 - ▶ Do not forget to situate the paper within literature
 - ▶ about 25-30 min results and proof ideas
 - ▶ Focus / Amount of details may depend on paper length !
 - ▶ about 5 min conclusion
- ▶ Media:
 - ▶ LaTeX-beamer, Keynote, Prezi, Powerpoint, etc.
- ▶ Goal:
 - ▶ Understandability (everyone should be able to understand everything)

Layout

- ▶ per slide: small pieces of information that are easy to digest
 - ▶ ≤ 30 words! (better ≤ 20)
 - ▶ ≤ 10 words at once! (better ≤ 5)
- ▶ “perfect” layout
 - ▶ no distractions (transitions only where helpful)
 - ▶ no typos
 - ▶ consistency, e.g., in use of upper/lowercase symbols
- ▶ avoid massive use of math symbols (if necessary use blackboard)

Layout (continued)

- ▶ use figures wherever possible
 - ▶ rule of thumb: (almost) no slide without a figure!
- ▶ definitions / algorithms / examples by picture
- ▶ saturated colours (**no yellow**)
- ▶ highlight **important stuff**
- ▶ we do not require a handout
 - ▶ we expect flawless slides
- ▶ your explanation must be represented by the slides

Storyline

- ▶ at every stage of the talk it should be clear
 - ▶ what is our aim?
 - ▶ what do we know already?
 - ▶ what do we still have to show?
- ▶ try to reflect these questions in
 - ▶ layout of slides
 - ▶ language
 - ▶ repetition
 - ▶ running examples
- ▶ rule of thumb: first intuition, then formalisation
- ▶ examples, examples, examples, and counterexamples

Language

- ▶ use language to structure your talk
 - ▶ breaks
 - ▶ emphasis
 - ▶ repetition
 - ▶ make clear, precise and concise statements
- ▶ language should not distract
 - ▶ be calm (use language and gestures instead of a laser pointer)
 - ▶ variety is good (use intonation breaks)
 - ▶ address the audience (not the wall)
- ▶ you are the main attraction, not your slides

Practice

- ▶ you need to practice a lot
- ▶ practice loud with your slides (best: with projector)
- ▶ do not learn by heart (except the first three statements)
- ▶ rule of thumb: practice the full talk at least 3 times
 - ▶ until you feel safe
- ▶ excitement is good
- ▶ we will ask questions, when sth. is not clear
 - ▶ be prepared!

Evaluation

- ▶ your grade reflects you own work
 - ▶ story
 - ▶ storyline
 - ▶ selection of presented material
 - ▶ knowledge of the paper
 - ▶ layout
 - ▶ structure
 - ▶ figures
 - ▶ clarity
 - ▶ presentation
 - ▶ eye contact and language